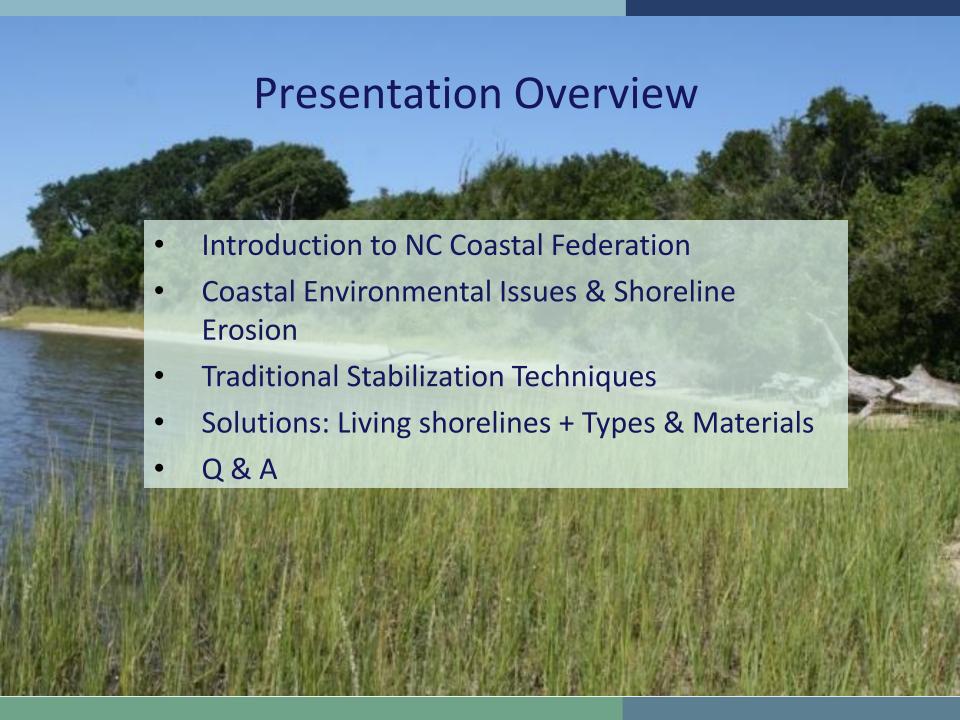


Living Shorelines Designs & Techniques



Georgia Busch Coastal Specialist georgiab@nccoast.org



North Carolina Coastal Federation

Non-profit Organization

- Three offices in each region
- 36 staff and 30 board members
- Protect and restore the coast!

Key Goals

- Healthy Water Quality
- Promote Living Shorelines
- Restore Oyster Habitat
- Advocate for Responsible
 Coastal Management
- Reduce Marine Debris





Coastal Environmental Issues

Climate Change, Water Quality, Flooding, Polluted Habitats

Shoreline Erosion | Stormwater Runoff | Marine Debris





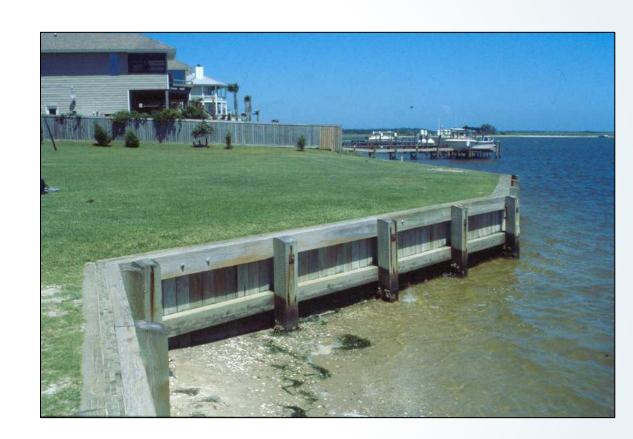


Shoreline Erosion



Hard Structures

Bulkheads Seawalls Rip Rap



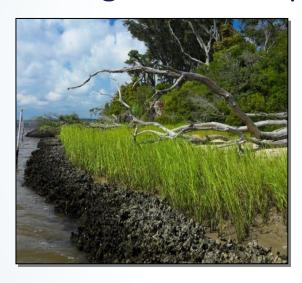
Bulkhead Failures





Coastal Resiliency & Solutions

Living Shorelines | Nature Based Solutions | Education





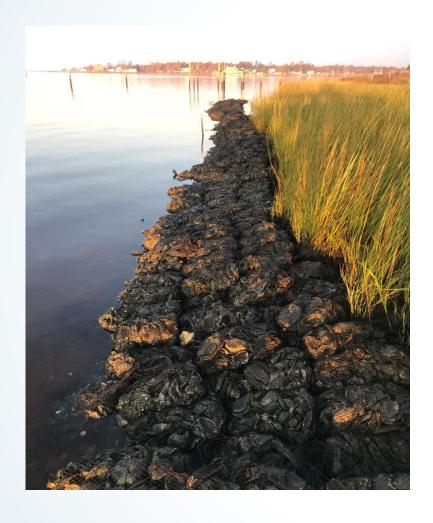




Living Shorelines



Living Shorelines



Terminology:

<u>Living Shoreline:</u> stable, coastal edge constructed of natural materials like plants, shell, rock, sand

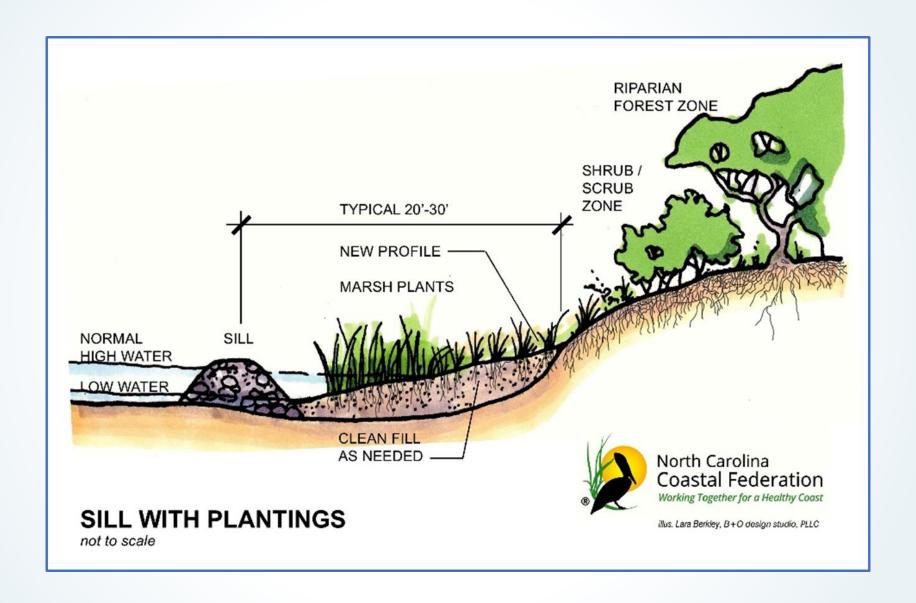
<u>Escarpment:</u> area of erosion with drastic elevation change, cliff-like

<u>Sill:</u> the elevated structure of the living shoreline

Revetment: barrier applied to the bank

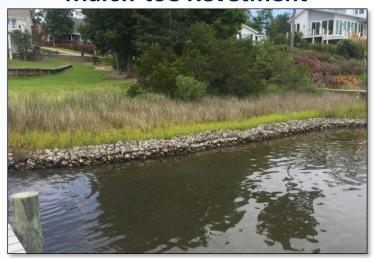
Normal High Water: elevation on shore established by tidal fluctuations

<u>Riparian Zone:</u> banks situated near the river/waterway



Living Shoreline Types

Marsh-toe Revetment



Vertical Wall



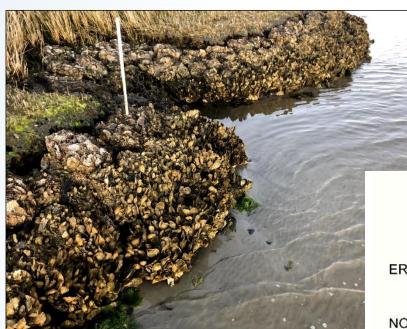
Offshore Sill



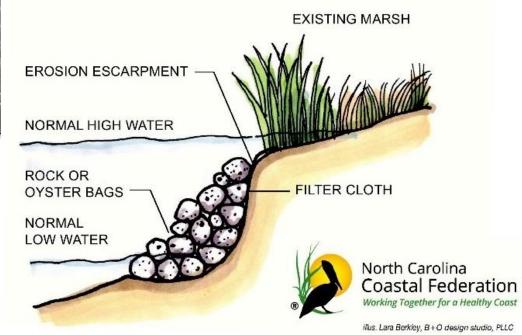
Marsh Grass Planting



Marsh-toe Revetment



- Extreme escarpments
- Heavy loss of sediment
- Protects existing marsh from further erosion



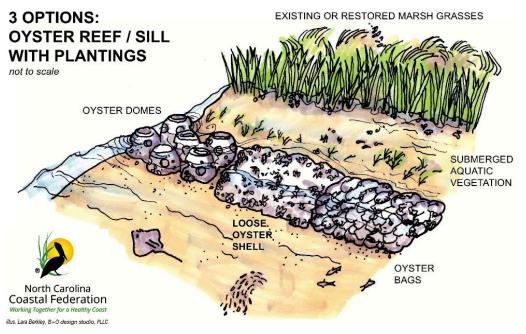
MARSH TOE REVETMENT

not to scale

Offshore Sill



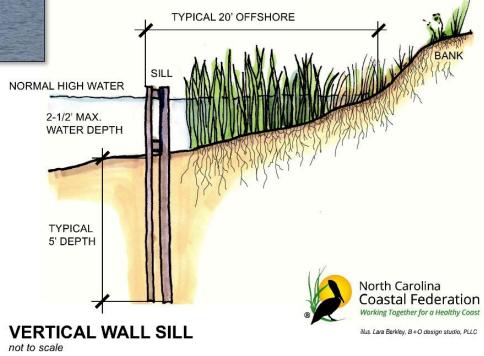
- Bottom support for heavy materials
- Lots of material options
- Paired with marsh grass plantings



Vertical Wall (Sill)



- Narrow canals
- Bottoms that don't support weight of heavy stone/bags
- Areas subject to low/moderate energy conditions



Living Shoreline Materials

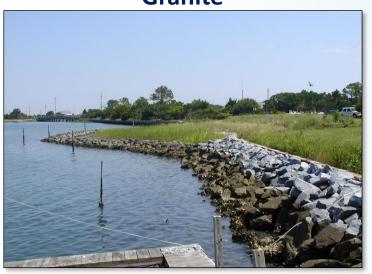
Bagged Oyster Shell



Concrete



Granite



Marine Limestone ("Marl")



Bagged Oyster Shell



Granite, Concrete, & Marl



Oyster Catcher™ by Sandbar Oyster Co.



Shellfishly Motivated



Oyster Domes/Reef Balls





QuickReefTM by Native Shorelines, LLC





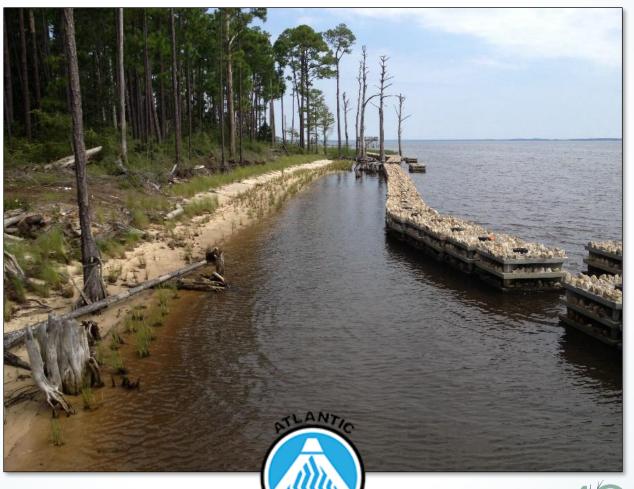
Oyster Castles







Atlantic ReefMaker EcoSystems





Soundside Park, Surf City

Oyster CatcherTM

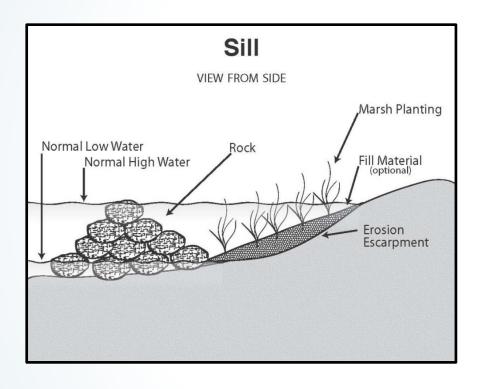








Living Shoreline Design Considerations



- Wave energy
- Fetch
- Predominant wind direction
- Water depths
- Proximity to navigation channels
- Shoreline orientation
- Extent of erosion
- Slope
- Natural abundance of oysters
- Cost
- Property owner preference



Living Shoreline Permitting

- Salt marsh planting alone: no permit required
- Marsh sill and marsh-toe revetment: Coastal Area Management Act (CAMA) General Permit
 - \$200 fee
 - Project location map and designs
 - Adjacent property owner signatures
 - Valid for 120 days
- CAMA Major Development Permit
 - \$400 fee
 - Additional application materials
 - Reviewed by 13 state and federal agencies
 - Receive permit within 75 days of application acceptance
 - Valid for 3 years



Typical Costs for Living Shorelines by Material

~50 Linear Feet

Bagged Oyster Shell: need 14 bags/lf

- \$4/bushel x 175 bushels = \$700 in shell
- Mesh bags = \$375
- Labor \$5/bag = \$3,500

Stone:

- \$250 \$400/If for labor and materials
- Estimated costs = \$10,000 \$20,000

Plants:

- \$2 \$3 installed
- 1,500 plants = \$3,000 \$4,500





Before

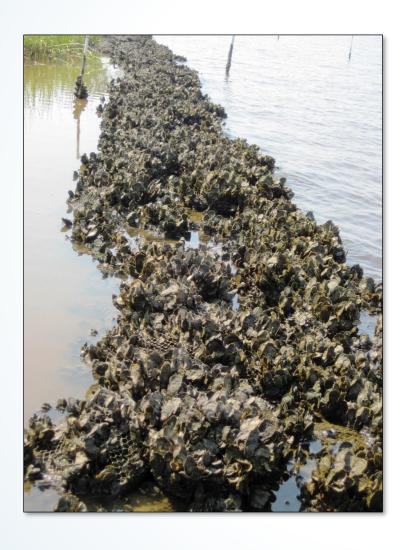
After







Living Shorelines: Takeaways



- Human disturbances can influence shoreline erosion
 - Development
 - Boat Wakes
- Traditional approaches often damage valuable marsh and oyster habitat
- We can work with nature and use solutions that stabilize the shoreline and provide habitat (nature-based solutions)



Are You Interested in a Living Shoreline for Your Property?

Sarah Bodin Coastal Resiliency Planner and Manager sarahb@nccoast.org

nccoast.org/protect-the-coast/estuarine-shorelines/



Questions about Living Shorelines or the North Carolina Coastal Federation?



